

MILO BECKER

ANIMATOR & CHARACTER DESIGNER

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EXPERIENCE

ANIMATOR & VISUAL DEVELOPMENT ARTIST

Therapy PSA Project // Sep 2022-Oct 2022

- Designed, boarded, and partially animated short pro-therapy PSA
- Challenged to use new technology & learn on the go

GRAPHIC DESIGNER

Kind Of Blue Restaurant // Aug 2022- Sep 2022

- Designed menu for local restaurant in Adobe Illustrator & InDesign
- Created most assets from scratch in Illustrator

CHARACTER DESIGNER & PRODUCTION ASSISTANT

Chris Gelles Animation // Nov 2021-Jul 2022

- Produced high-quality character designs on tight turnarounds
- Worked with client and director to harmonize artistic visions
- Assisted in basic organization and scheduling

UX TRAINING ASSOCIATE

Cisco // Apr 2021-Nov 2021

- Wrote/designed posts, PowerPoint presentations, and announcements
- Assisted with redesign of internal HR hub webpage
- Provided assistance and troubleshooting to hiring managers using ATS

EDUCATION

SAVANNAH COLLEGE OF ART AND DESIGN

- B.F.A., Animation
- Graduated with honors

SOFTWARE

ADOBE

Animate
Photoshop
After Effects
Premiere Pro
Illustrator

TOON BOOM

Harmony
Storyboard Pro

AUTODESK

Maya

SKILLS

Time management Color theory

Communication **Vector graphics**

Writing Layouts

Art direction **Prop design**

HONORS & AWARDS

- Graduated magna cum laude // 2020
- Student pitch picked for production // 2019
- Midwest Weirdfest Semi-Finalist for Best Animated Short // 2021